

SPYRO THE DRAGON: GATEWAY TO GLIMMER

September 1999:- Sony Computer Entertainment Europe announced today the November release of *Spyro™ 2 Gateway To Glimmer*, the sequel to its top-selling, original franchise released exclusively for the PlayStation game console. The spunky, pint-sized dragon that glided into the hearts and homes of videogamers last Autumn is back and sporting all new moves and a fresh attitude in a totally new adventure.

In *Spyro 2* players embark on an entirely new journey through more than 29 completely different worlds, each with its own theme and personality. The game combines the key successes of *Spyro the Dragon™* - strong gameplay, appealing characters and infectious humour - with a deeper and more complex dynamic.

Spyro now boasts all new moves, including swimming, climbing, glide-hover, supercharge and more, and has many opportunities to truly interact with his environment. *Spyro 2* will challenge and entertain players with an amazing level of depth, broadening the gaming experience with primary, secondary and bonus tasks that include puzzles, hidden areas and more.

"*Spyro 2* isn't just another sequel. Players will surely be lured by Spyro's playful antics, but they'll experience gameplay that's more challenging and fun than ever before," said Kenny Mathers, European Product Manager, Sony Computer Entertainment Europe. "*Spyro 2* will attract gamers of all ages and levels, making it one of the must-have titles for this Autumn."

Spyro, the mischievous purple dragon, is older (and wiser). After having rescued the dragon families and collected all the stolen treasures, he's ready for a vacation...or so he thinks. The elder dragons treat him to a vacation at Dragon Shores, but on his way through the Portal, Spyro is transported to an enemy universe, where the evil Ripto is brewing a dangerous plan. Who will save the inhabitants from Ripto's evil havoc? And the new adventure begins...

"We believe consumers will be thrilled with the depth of game featured in *Spyro 2*," said Ted Price, president and founder, Insomniac Games, Inc. "The challenging gameplay, combined with colorful graphics, unique soundtrack and, of course, Spyro and his cast of crazy characters, will entertain gamers of all ages."

"PlayStation is the platform of choice for us to expand the Spyro videogame franchise," said Michael John, producer, Cerny Games. "With *Spyro 2* we've really been able to maximise the capabilities of the system - creating an entertaining, challenging and visually appealing gaming experience."

Music for the game will once again be scored by Steward Copeland, film composer and ex-member of the POLICE.

Visit Spyro's dedicated website:
www.playstation-europe.com/spyro2

<p>Developer: Insomniac Games / Universal Interactive Studios Genre: 3D Free Roaming Platform/Adventure No. of Players: 1 Peripherals: Dual Shock Analog Controller, Memory Card</p>

Spyro 2 was developed by Insomniac Games, Inc. and produced in partnership with Sony Computer Entertainment America, Cerny Games™ and Universal Interactive Studios.

Founded in 1994, Insomniac Games, Inc. is a multimedia software developer with an exclusive multi-title contract with Universal Interactive Studios, Inc. Insomniac specialises in creating cutting-edge games that break the boundaries of available technology, using real-time 3D technology, graphics and gameplay. The company is based in Universal City, California.

Cerny Games is a consulting company providing production, game design and programming services to the videogame development community.

Universal Interactive Studios, Inc., (UIS), a part of the Universal Studios Consumer Products Group, develops, produces and licenses original and existing Universal Studios movie and television franchises across multiple gaming platforms. Universal Studios Consumer Products Group is a division of Universal Studios (www.universalstudios.com), a diversified entertainment company and a worldwide leader in motion pictures, television, home and location based entertainment. Universal Studios is a unit of The Seagram Company Ltd., a global entertainment and beverage company.